
VIDEO GAME Crack Pirates Bay



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About This Game

VIDEO GAME is a local-multiplayer action arcade game. Curve the ball past your opponents and dash to save a goal at the last second!

With simple one-button controls, anyone can pick up and play. Aim and shoot the ball past your opponent to score and dash to catch and return it quickly for a stronger shot. Fight your friend 1v1, or team up and battle in a frantic 2v2 match!

Key Features

- 1v1 or 2v2 matches!

Thrash your mate in a 1v1 match, or pass the ball to your teammate and work together in 2v2 matches!

- Customisation!

Every player can choose a colour and face, adjust point values and play on one of 4 levels!

- Music!

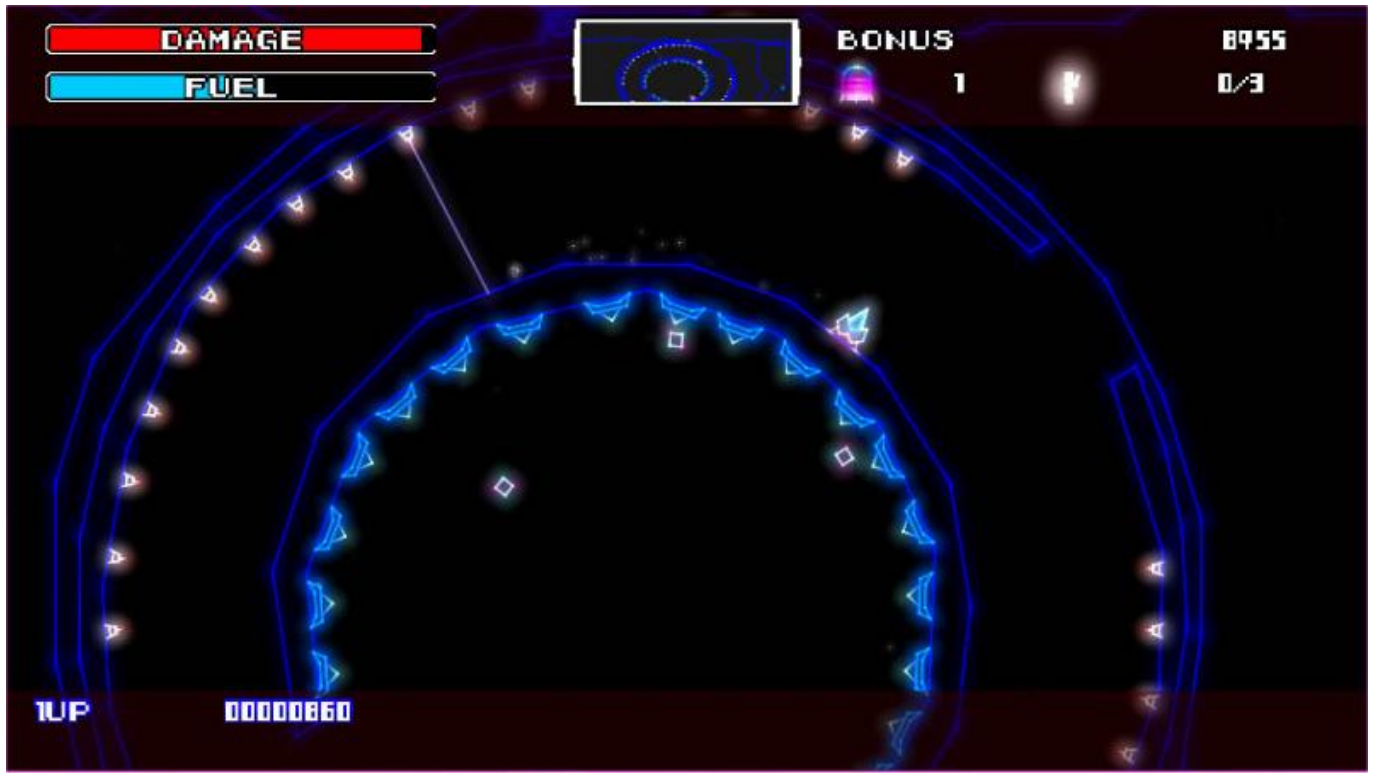
Two toe-tappingly Dope Tracks!

Title: VIDEO GAME
Genre: Action, Indie, Sports
Developer:
Luke Sanderson
Publisher:
Luke Sanderson
Release Date: 12 Nov, 2018

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English







Fun tower defense game that succeeds where a lot of other TD games have failed. It is smart in how ramps up the difficulty and has a great "one more time" feeling. Wonderful game for the price.

Quibbles:

* Make sure you have a good CPU, especially if you're running the Vive Wireless Adapter. I have an i5-65k with a 1080, and I had to scale the graphics way back to avoid the fuzzies.

* Love the flexibility in where I put the towers, but dropping them, they sometimes float a little off if I don't hold my hand exactly still.

* I would appreciate being able to pick up towers without bending all the way over.. Its a surprisingly fun game with interesting gameplay features, worth picking up if you want a game to mess around with while not being a serious racing game. I mean running over zombies.. how could that not be fun right lol. Also has some arena gameplay where you try to destroy other vehicles before they get you, could of been better if the game had a bigger budget but that also is why its not more then \$10 and I got it for \$1 on Bundlestars.com. You could say I'm getting "Carried Away" with this game... which I am, I'm playing way too much of it to be productive.

It's one of the best physics puzzlers I can think of. Every finish is super satisfying. You don't dread starting the simulation because you are able to predict what's going to happen. Because it's built around ski lifts each level is completely different, it's not just about building a tower on every level. There's even different kinds of levels that challenge different things such as a drag level where the idea is to keep the towline close to the ground or a normal ski level where you have to make a jump. There are near infinite ways to tackle many of the levels and much of the fun comes from finding a new way of building.

As for the visuals, they're fantastic. The models are clean low-poly that really shine from the lighting. It's a fantastic art style.

I should note that I experienced one bug where I couldn't place any structural elements. I reset the game and it was solved and I haven't had any problems with the game since. For 7 hours in an early access game that's really good.

So yeah, if your thinking of buying the game I would say pick it up. The community is small right now but that's actually a good thing because you have a chance of making the leaderboard on every level. (I'm number 1 on drag queen.) With workshop connection and more development I don't think you could get tired of the game. Just don't get carried away.. At first this was a pretty decent point and click noir detective game. While some of the puzzles were annoying and/or pedantic, the art design and story was just about good enough to make up for it. Then the plot went down the rabbit hole and things got... weird. I'm keen to play any potential sequel, but less supernatural voodoo and more gritty New York would be nice.. It needs more scenery and options for fireworks but overall its cool the graphics are nice considering its a simulator. Surprisingly enjoyable. Not particularly difficult, and a bit tedious at times. Story is interesting, dialogue is pretty fun. Would highly recommend buying when it's on sale.

I listen to this constantly, everytime I listen to the audio it reminds me how lonely I am,

but I get sexy whispers so it's okay,

10V10 would listen to the Audio Track again.

. One might not initially comprehend how a game could combine Worms with a golf game, but they fit together very well. The style is still reflective of Worms, with the new objective of driving the golf ball through Worms-style landscapes to each hole. Obviously, this is far from being real golf, which makes the game more interesting and challenging. Two thumbs up.. Very short, but good little VR experiance. No reason not to give it a go.

I played it in Oculus, with two sensors, a third is probably needed to get the best out of this.. This game is a lackluster hack and slash with no progression. There's no sense of variety between the enemies. You're enemies are: Basic Spear Guy, Basic Shield Guy, Black Shield Guy (who traps you into his killing animation which leaves you open to other attacks), Slippery Archer, Green Guy, and One Hit Kill Guy. There's no sense of rising difficulty. When the game tries to create a sense of urgency it fails horribly. There's no way to heal or restore your power slash bar. The game's "challenge" is derived from random, unavoidable, or downright unfair traps or weapons. There's no real progression due to the lack of true challenge. Also, there's no drive to keep going. In this type of game the gameplay is the only thing that keeps you going through the levels. The levels should get harder and test your skills more and more as you progress. This game fails to do that. The combat is boring and most of time, you die from random things with no way of seeing it coming. Did I meantion there's no checkpoints? That's right if you die right on the very last enemy you have to start the entire level over usually meaning you have to go through the random falling log again.

I give this game a 3V10. It's a waste of money and time. The game feels like a skeleton of what could be a good game but fails to deliver. However those are my only issues. There's nothing that is insensitive or completely stupid. So it get's a 3V10. Bad Game. DO NOT BUY!!!!!! (even if it's 90% off).

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